
WilmerHale Reps Vivox in Acquisition by Unity Technologies

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On January 29, 2019, Unity Technologies, creator of the world's most widely used real-time 3D development platform, [announced its acquisition of Vivox](#), provider of cross-platform voice and text communication tools for games. Under the terms of the acquisition, Vivox will become a wholly owned subsidiary and operate independently, continuing to offer cross-platform communication services to game studios and developers of any size. The entire Vivox team will be joining Unity, including Founder & Chief Executive Officer Rob Seaver, and will remain headquartered in Framingham, MA.

[Tom Ward](#) led the WilmerHale team representing Vivox in this deal, with a team that included [Mike Bevilacqua](#), [Bill Caporizzo](#), [Barry Hurewitz](#), [Scott Kilgore](#), [Doug Edwards](#), [Cara Fonseca](#), [Benjamin Kelsey](#), [Cabell Massey](#) and [Meghan Walsh](#).